

Overview

Arrays

Multiple values of common type.

Loop style handling.

Motivating Arrays

```
final String
    karen = "Karen Smith",
    john = "John Duncan",
    paul = "Paul Jacobs",
    suzanne = "Suzanne Enders",
    peter = "Peter Phillips"; // 10 more to come ...

System.out.println(karen);
System.out.println(john);
...
```

Per member repeating tasks

- Generate Comma separated list:

```
Karen Smith, John Duncan, Paul Jacobs, Suzanne Enders, Peter Phillips
```

- Generate HTML list emphasizing family names:

```
<ul>  
  <li>Karen <emph>Smith</emph></li>  
  <li>John <emph>Duncan</emph></li>  
  <li>Paul <emph>Jacobs</emph></li>  
  <li>Suzanne <emph>Enders</emph></li>  
  <li>Peter <emph>Phillips</emph></li>  
</ul>
```

Example: `int` array of primes

```
final int[] primes ❶ = new int[5]; ❷
```

```
primes[0] = 2; ❸
```

```
primes[1] = 3;
```

```
primes[2] = 5;
```

```
primes[3] = 7;
```

```
primes[4] = 11;
```

145. Assignment to final variable?

Loop prime values

```
for (int i = 0; i < 5; i++) {  
    System.out.println("At index " + i + ": value == " + primes[i]);  
}
```

Result:

```
At index 0: value == 2  
At index 1: value == 3  
At index 2: value == 5  
At index 3: value == 7  
At index 4: value == 11
```

Mind the limit!

```
for (int i = 0; i < 6; i++) {  
    System.out.println("At index " + i + ": value == " + primes[i]);  
}
```

Result:

```
At index 0: value == 2  
At index 1: value == 3  
At index 2: value == 5  
At index 3: value == 7  
At index 4: value == 11  
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 5  
    at qq.arrayex.Motivate.main(Motivate.java:27)
```

Safer: Using *length*

```
System.out.println("primes.length == " + primes.length);  
for (int i = 0; i < primes.length; i++) {  
    System.out.println("At index " + i + ": value == " + primes[i]);  
}
```

Result:

```
primes.length == 5  
At index 0: value == 2  
At index 1: value == 3  
At index 2: value == 5  
At index 3: value == 7  
At index 4: value == 11
```

Even better: “for-each” style loop

```
for (final int p: primes) {  
    System.out.println("value == " + p);  
}
```

Result:

```
value == 2  
value == 3  
value == 5  
value == 7  
value == 11
```

Mind the limit, part two

```
final int[] primes = new int[5]; // Last index is 4 rather than 5!

primes[0] = 2;
primes[1] = 3;
primes[2] = 5;
primes[3] = 7;
primes[4] = 11;
primes[5] = 13; // Excessing array limit
```

Result:

```
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 5
    at qq.arrayex.Motivate.main(Motivate.java:25)
```

Primitive data one step initialization

Combining array allocation and value assignment:

```
final int[]  
primes = {2, 3, 5, 7, 11}
```

```
final int[] primes = new int[5];  
primes[0] = 2;  
primes[1] = 3;  
primes[2] = 5;  
primes[3] = 7;  
primes[4] = 11;
```

Combining array allocation and value assignment:

```
public class Rectangle {  
    private int width, height;  
    private boolean hasSolidBorder;  
    public Rectangle(int width, int height,  
                     boolean hasSolidBorder)  
        this.width = width;  
        this.height = height;  
        this.hasSolidBorder = hasSolidBorder;  
}  
}
```

```
final Rectangle[] rectList = new Rectangle[] {  
    new Rectangle(2, 5, true),  
    new Rectangle(4, 1, false)  
};
```

Followup exercises

- 146. Converting string arrays to HTML.
- 147. Route navigation
- 148. Examinations and mark frequencies
- 149. Pangram checker

Array

- Series of objects having identical type.
- Array consists of array elements.
- Element access by index value.
- Holding either primitive types or object references (Class instance or array).
- Contiguous storage in memory.
- Arbitrary array dimensions by virtue of nesting: One-dimensional, two-dimensional etc.

Two syntax variants

1.

```
type[] arrayName; // preferre
```

2.

```
type arrayName[];
```

Array instances are special!

```
...println("      String: " + "".getClass().getTypeName());
...println("      int[]: " + new int[]{}.getClass().getTypeName());
...println("     double[]: " + new double[]{}.getClass().getTypeName());
...println("    boolean[]: " + new boolean[]{}.getClass().getTypeName());
...println("StringBuffer[]: " + new StringBuffer[]{}.getClass().getTypeName());
```

```
String: java.lang.String
int[]: int[]
double[]: double[]
boolean[]: boolean[]
String[]: java.lang.String[]
StringBuffer[]: java.lang.StringBuffer[]
```

Array creation details

```
final String[] shapes  
= new String[]{  
    new String("Triangle"),  
    new String("Circle")  
};
```

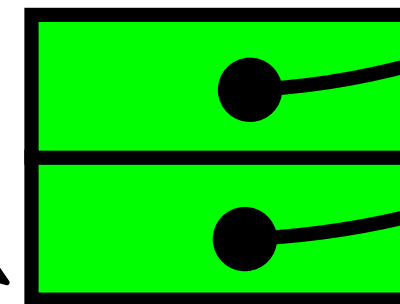
Stack

shapes ●

Heap

Triangle

Circle



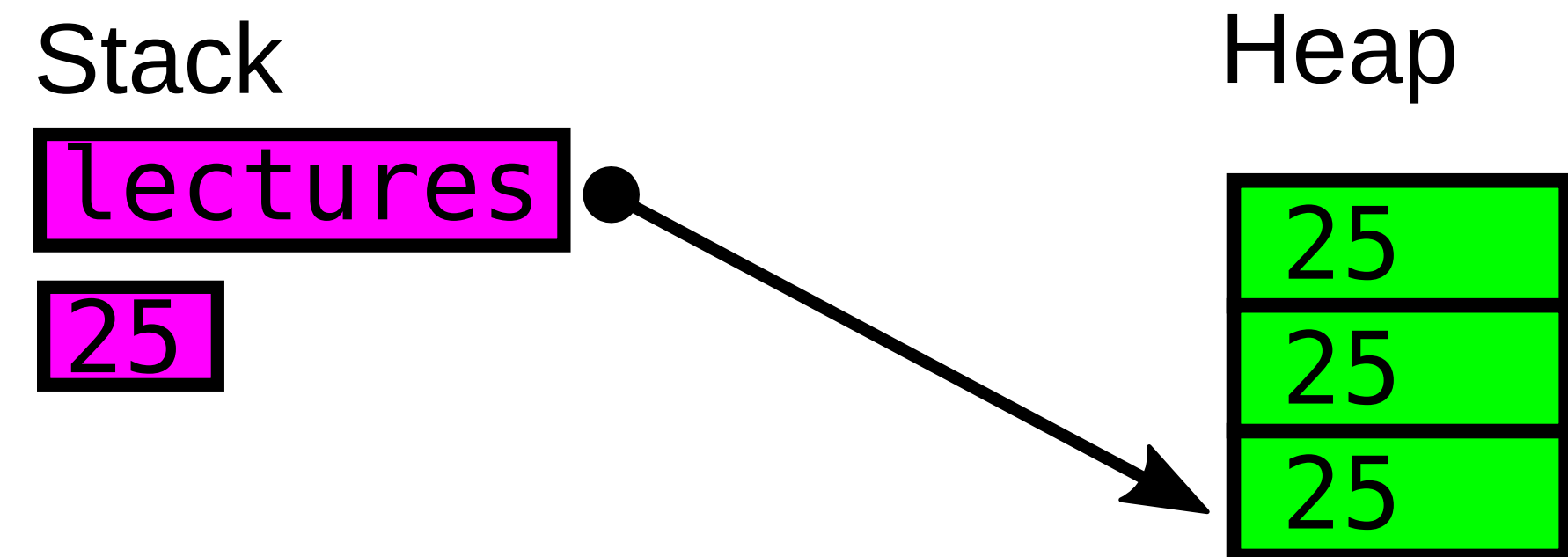
Array parameter passing

```
public static void main(String[] args) {  
    final int [] lectures = new int[3]; // Three lectures  
    fill(lectures, 25); // Default lecture having 25 participants  
    System.out.println("Second lecture has got " + lectures[1] +  
        " participants");  
}  
/**  
 * Initialize array with default value.  
 *  
 * @param values Array to be initialized.  
 * @param common New value for all array elements.  
 */  
static void fill(final int[] values, final int common) {  
    for (int i = 0; i < values.length; i++) {  
        values[i] = common;  
    }  
}
```

Second lecture has got 25 participants

Parameter passing details

```
...main(...) {  
    int [] lectures =  
        new int[3];  
    fill(lectures, 25);  
    ...println("Second ..."  
        + lectures[1] +  
        " participants");}  
  
..fill(final int[] values,  
    final int common) {  
    for (int i = 0;  
        i < values.length; i++) {  
        values[i] = common;  
    }  
}}
```



Print second array element.

Value and reference types

```
// Value type  
final boolean values[] = new boolean[]{true, true, false, true};  
  
// Reference type  
final String shapes[] = new String[]{"Triangle", "Circle"};
```

Same result:

```
final boolean values[] = {true, true, false, true};  
  
final String shapes[] = {"Triangle", "Circle"};
```

150. [Reconsidering System.out.format\(\)](#).

Arrays

⇒ `java.util.Arrays` helpers

Sorting and searching arrays.

Fill in values.

Compare array contents.

Arrays.toString(...) and Arrays.sort(...)

```
final String[] names = {"Eve", "Aaron", "Paul", "Mandy"};

System.out.println("    toString: " + Arrays.toString(names));

Arrays.sort(names);

System.out.println("sort|toString: " + Arrays.toString(names));
```

Result:

```
    toString: [Eve, Aaron, Paul, Mandy]
sort|toString: [Aaron, Eve, Mandy, Paul]
```

Arrays.binarySearch(...)

```
final String[] names = {"Aaron", "Eve", "Mandy", "Paul"};

// Precondition: Array must be ordered!
...println("sort|find(Mand): " + Arrays.binarySearch(names, "Mand"));
...println("sort|find(Mandy): " + Arrays.binarySearch(names, "Mandy"));
...println("sort|find(Mandyer): " + Arrays.binarySearch(names, "Mandyer"));
```

Result:

```
sort|find(Mand): -3
sort|find(Mandy): 2
sort|find(Mandyer): -4
```

151. Understanding search results

Arrays.fill(...)

```
final String[] names =  
    {"Eve", "Aaron", "Paul", "Mandy"};  
  
System.out.println("toString: " +  
    Arrays.toString(names));  
  
Arrays.fill(names, "N.N");  
  
System.out.println("toString: " +  
    Arrays.toString(names));
```

```
toString: [Eve, Aaron, Paul, Mandy]  
toString: [N.N, N.N, N.N, N.N]
```

Arrays.copyOfRange(...)

```
final String[] names = {"Eve", "Aaron", "Paul", "Mandy"};
final String[] lastTwoNames = Arrays.copyOfRange(names, 2, 6);
System.out.println("toString: " + Arrays.toString(lastTwoNames));
```

Result:

```
toString: [Paul, Mandy, null, null]
```

Arrays.equals(...)

```
final String[]  
    l1 = {new String("Eve"), new String("Aaron"),  
          new String("Paul"), new String("Mandy")},  
  
    l2 = {new String("Eve"), new String("Aaron"),  
          new String("Paul"), new String("Mandy")},  
  
    l3 = {new String("Eve"), new String("Aaron"),  
          new String("Paul"), new String("Mobile")};  
  
System.out.println("l1.equals(l2):" + Arrays.equals(l1, l2));  
System.out.println("l1.equals(l3):" + Arrays.equals(l1, l3));
```

Result:

```
l1.equals(l2):true  
l1.equals(l3):false
```

Overview

Arrays

⇒ Extending arrays

Dealing with fixed size.

Lack of extendability

```
final String[] member = {"Eve", "John", "Peter", "Jill"};

final String newCourseMember = "Ernest";

member.length = 5; // Error: Size unchangeable

member[4] = newCourseMember;
```

Extending an array

```
public static void main(String[] args) {  
    ❶ String[] member = {"Eve", "John", "Peter", "Jill"};  
    final String newMember = "Ernest";  
    member ❷ = append(member, newMember);  
}  
static String[] append (final String[] values, final String newValue) {  
    final String[] copy = ❸ new String[values.length + 1];  
    for (int i = 0; i < values.length; i++) { ❹  
        copy[i] = values[i]; ❺  
    }  
    copy[copy.length - 1] = newValue; ❻  
    return copy;  
}
```

Extension result

```
final String[] member = {"Eve", "John", "Peter", "Jill"};  
System.out.println("Original array: " + Arrays.toString(member));  
final String newMember = "Ernest";  
member = append(member, newMember);  
System.out.println("Extended array: " + Arrays.toString(member));
```

```
Original array: [Eve, John, Peter, Jill]  
Extended array: [Eve, John, Peter, Jill, Ernest]
```

Using `Arrays.copyOf()`

```
public static void main(String[] args) {  
    final int [] start = {1,7,-4},  
    added = append(start, 77);  
    System.out.println("added: " + Arrays.toString(added));  
}  
static public int[] append(final int[] values, final int newValue) {  
    final int[] result = Arrays.copyOf(values, values.length + 1);  
    result[values.length] = newValue;  
    return result;  
}
```

Result:

```
added: [1, 7, -4, 77]
```

Followup exercises

- 152. Implementing append directly
- 153. Purge duplicates
- 154. A container of fixed capacity holding integer values
- 155. Allow for variable capacity holding integer values

Arrays

→ Understanding `static public int main(String[] args)`

`main( . . . )` and its array argument.

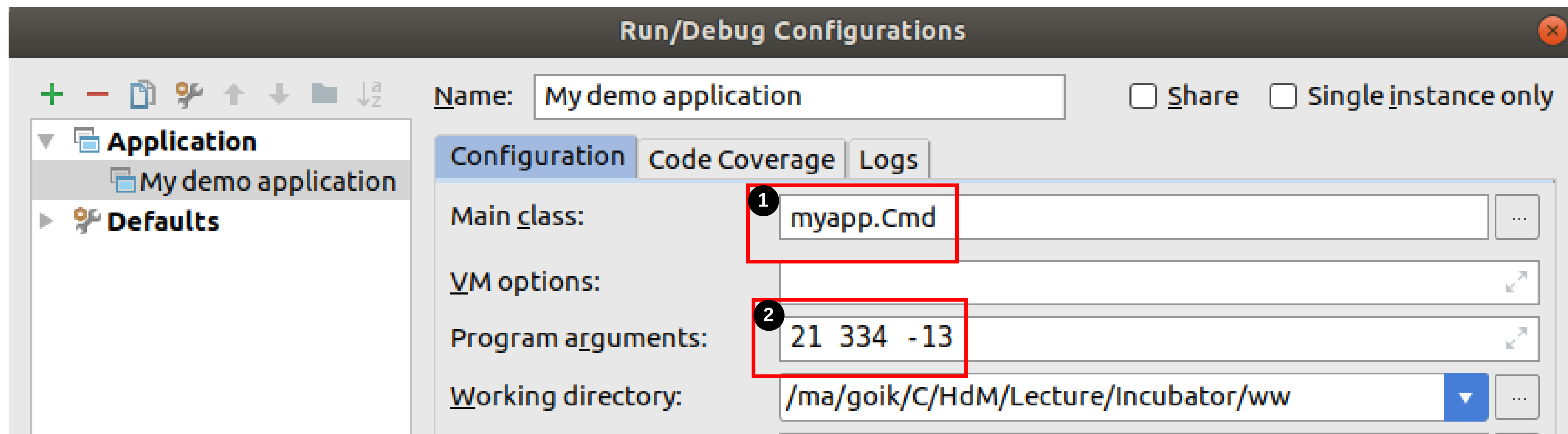
Implementing parameter passing.

```
public static void main(String[] args)
```

```
package myapp;  
public class Cmd {  
    public static void main(String[] args) {  
        for (int i = 0; i < args.length; i++) {  
            System.out.println("Parameter " + (i + 1) + ": " + args[i]);  
        }  
    }  
}
```

```
java myapp.Cmd 21 334 -13  
Parameter 1: 21  
Parameter 2: 334  
Parameter 3: -13
```

IntelliJ IDEA run configuration



- 1 Entry class `myapp.Cmd` containing `... main(String[] args).`
- 2 Parameters 21, 334 and -13 being passed to `String[] args`.

IntelliJ IDEA run configuration

The screenshot displays the IntelliJ IDEA interface. The top menu bar includes File, Edit, View, Navigate, Code, Analyze, Refactor, Build, Run, Tools, VCS, Window, and Help. The breadcrumb navigation shows the path: ww > src > main > java > myapp > Cmd. The tab bar shows two open files: ArrayMultiConstantDim.java and Cmd.java. The main editor window displays the source code for Cmd.java, which defines a package myapp and a public class Cmd with a main method that iterates over command-line arguments and prints them. The code is as follows:

```
1 package myapp;
2 public class Cmd {
3     public static void main(String[] args) {
4         for (int i = 0; i < args.length; i++) {
5             System.out.println("Parameter " + (i + 1) + ": " + args[i]);
6         }
7     }
8 }
```

Below the editor, the breadcrumb navigation shows the current execution context: Cmd > main(). The Run tool window is open, showing the command executed: /usr/lib/jvm/java-8-oracle/bin/java ... and the output: Parameter 1: 21, Parameter 2: 334, Parameter 3: -13. The process finished with exit code 0.

```
Run Cmd
/usr/lib/jvm/java-8-oracle/bin/java ...
Parameter 1: 21
Parameter 2: 334
Parameter 3: -13
Process finished with exit code 0
```

Creating executable jar

```
<artifactId>maven-shade-plugin</artifactId>
...
<transformer ...>
  <manifestEntries>
    <Main-Class>myapp.Cmd</Main-Class>
  </manifestEntries>...
```

```
unzip ww-1.0-SNAPSHOT.jar
cat  tmp/META-INF/MANIFEST.MF
...
Created-By: Apache Maven 3.5.0
Build-Jdk: 1.8.0_151
Main-Class: myapp.Cmd
```

```
mvn package ...
java -jar target/ww-1.0-SNAPSHOT.jar 21 334 -13
Parameter 1: 21
Parameter 2: 334
Parameter 3: -13
```

Followup exercises

156. Reading console input

157. Prettifying output representation

Overview

Arrays

- ⇒ Multi-dimensional arrays

Multiple dimensions by nesting of arrays.

Two-dimensional arrays

```
final int[][] matrix = new int[2][3];

for (int row = 0; row < 2; row++) {
    for (int col = 0; col < 3; col++) {
        matrix[row][col] = col + row;
    }
}
for (int row = 0; row < 2; row++) {
    System.out.println(Arrays.toString(matrix[row]));
}
```

Behind the scenes

```
final int[][] matrix = new int[2][]; // Array containing two int arrays  
matrix[0] = new int[3]; // first int array  
matrix[1] = new int[3]; // second int array
```

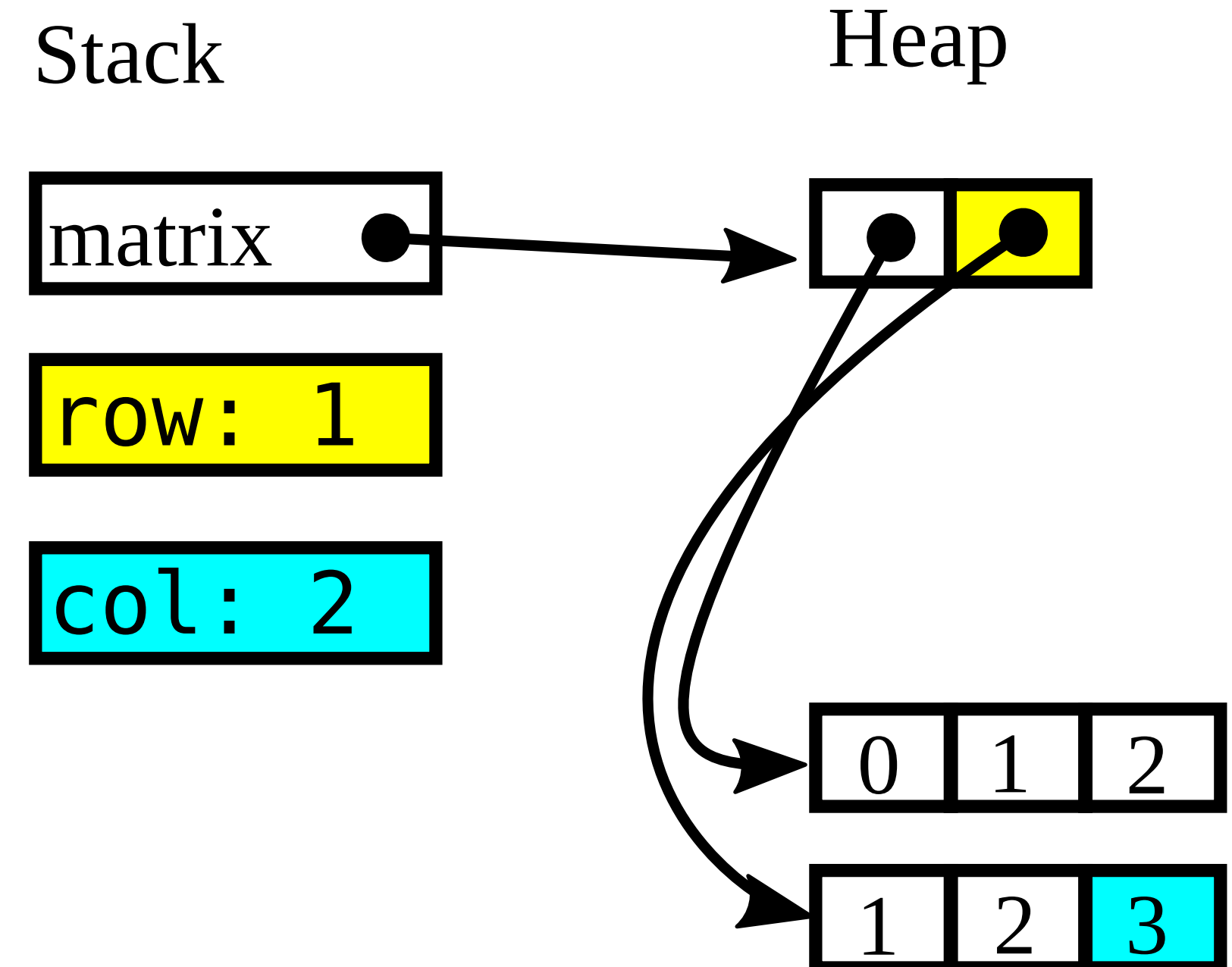
Memory allocation

```
int[][] matrix = new int[2][];
```

```
matrix[0] = new int[3];
```

```
matrix[1] = new int[3];
```

```
for (int row = 0; row < 2; row++){  
    for (int col = 0; col < 3; col++){  
        matrix[row][col] = col + row;  
    }  
}
```



158. 2-dimensional arrays and `.length`

Static array initialization

```
final int[][] matrix = new int[][] {  
    {0, 1, 2},  
    {1, 2, 3}  
};
```

Static array initialization, variable lengths

```
final String[][] groups = new String[][] {  
    {"Jill", "Tom"},  
    {"Jane", "Smith", "Joe"},  
    {"Jeff"}  
};  
  
for (int row = 0; row < groups.length; row++) {  
    System.out.println(Arrays.toString(groups[row])  
}
```

```
[Jill, Tom]  
[Jane, Smith, Joe]  
[Jeff]
```

Followup exercises

- 159. External array and string exercises
- 160. Tic-tac-toe using a two-dimensional array
- 161. Changing the game's internal representation
- 162. Tic-tac-toe, Computer vs. human
- 163. Adding support to retrieve statistical data.
- 164. Testing an implementation
- 165. Improving prime number calculation performance
- 166. Calculating the median
- 167. A simple character based plotting application